

Coles County Speedway Track Rules 2016

ALL DRIVERS AND CAR OWNERS ARE RESPONSIBLE FOR KNOWING THE GENERAL RULES AS WELL AS THEIR CLASS RULES

The rules set forth herein are designed to provide for the orderly conduct of racing events. These rules shall govern the conditions of all events, and by participating in these events, all participants are deemed to have complied with these rules. These rules are intended as a guide for the conduct of the event and are in no way a guarantee against injury or death to the participant, spectator, or official. The Race Official shall be empowered to permit reasonable deviation from any specification that in his opinion does not alter the acceptable requirements. Any deviation of these rules is left to the discretion of the officials. Their decision is final. The Race Official will be the head official.

Track officials shall have responsibility for rules and regulation enforcement at all events. At the discretion of the Race Director, any competitor may be disqualified for rule violations, hazardous equipment, or hazardous actions. All decisions are final and upheld for all events of the program. ***Race Official decisions are not up for debate!***

UNSPORTSMANLIKE BEHAVIOR

Coles County Speedway has implemented a zero tolerance policy for fighting. The first offense is a two week suspension, loss of points and money. The second offense is a one year suspension.

Any un-sportsman-like conduct by drivers, owners and/or crewmember shall be grounds for disqualification and/or action by Coles County Speedway Board of Directors. Drivers are responsible for the conduct and actions of their crewmembers. Drivers are subject to disciplinary action for the conduct of their crew.

Fighting: Coles County Speedway will not tolerate any driver or crewmember that either verbally or physically attacks another driver, crew member or an Official. The track board and Race Official will be involved in all disciplinary actions.

Guns or other weapons will not be allowed on any person at the track or at any organization activity. Anyone found guilty of threatening a person with a weapon will be suspended for 1 full calendar year from the date of the infraction.

PITS:

Everyone in the pits, except drivers in racing suits, must have a visible pit band on their wrist at all times. Anyone caught within the pit area without a pit wristband will be removed from the pits. A second offense will mean a 1 year suspension.

Car owners and drivers: warn your crewmembers, family members and friends: Absolutely **NO** alcoholic beverages will be allowed or consumed in the pits during the event. Use of alcoholic beverages and/or illegal drugs, even a hint of consumption, will result in the individual being removed from the pits. Anyone associated with a participating car that is removed from the pits for this reason will cause the disqualification of the car for the remainder of the program.

Anyone under the age of 16 may not operate a four-wheeler, scooters, golf carts or mini bikes in the pits.

STARTS:

The official start of a race is when the flagman waves the green flag, usually in the middle of turn four. All starts will be flying starts. The pole car will set the pace.

If the yellow comes out before the first lap is complete, the restart will be two abreast. After the 3rd attempt to have a completed 1st lap, the Race Official may line cars up single file. The front drivers will have two chances to lead the field to green flag. If one driver is obviously jumping the other driver, then that driver will be sent to the rear of the field.

All cars must be nose to tail. (a.k.a. front bumper to rear bumper) Any driver that is out of position, not nose to tail, (a.k.a. front bumper to rear bumper) is considered to “jump” the start, and will go to the rear.

All cars that come onto the racing surface from the infield must do so on the straightaway, front or back. There will be no re-entry in the turns.

YELLOW FLAGS

Get single file immediately so that we may correct the line-up quickly!!

Drivers are to maintain their position at low speed.

Do not work on your car under a yellow for any reason. This includes changing tire, repairing loose bumpers, hoods or other body parts.

Cars stopped on the track during a yellow flag will go to the tail of the field. If the Race Official can determine that another car caused the car that brought out the yellow to spin or come to a stop, that car also will go to the rear. Those going to the tail will line up according to how they were scored on the last completed green flag lap.

If a driver is involved in three yellow flag situations, the driver is to go to the pits. No arguments, no questions or holding up of the race go to the pits. If a driver is told more than once to go to the pits because of three yellow flags, a penalty may be assessed.

RESTARTS

All restarts will be at the **Start Zone (Middle of turn 3 &4)**, the leader can start anywhere in the Zone. If the leader doesn't start in the start zone the flagman will start the race.

Single file, NOSE TO TAIL (a.k.a. front bumper to rear bumper) Do not lag back in order to get a running start. You must stay NOSE TO TAIL (a.k.a. front bumper to rear bumper) until you pass the cone. You may begin passing once you pass the cone, if you pass prior too or hit the cone you will be put at the end of the field.

No brake checking on restarts. You will go to the tail.

On a yellow flag or a red flag line-ups, restarts are determined by the last green flag lap. If a car passes a car for position, and a yellow or red flag is displayed, the position will

revert to the last completed green flag lap, (other than for those drivers causing the yellow or red flags). The drivers involved will line up at the back of the field according to their running order at the last green lap. If a caution flag is displayed, and a complete restart is needed, cars will pull forward to fill the positions left by those going to the rear of the field, or that are out of the race. If a car fails to line-up, and the yellow light is out, then the cars will pull forward to fill the position left open. Lapped cars do not go to the tail of the field on a yellow flag or a red flag. Lapped cars will line-up according to their position on the track, not their running position in the field line-up.

Look at the white board or hand signals or listen to your race radio for your line-up position from the infield stewards or the flagman.

BLACK FLAGS:

The black flag is used at the discretion of the officials and the flagman.

Rough Driving: Rough driving or deliberately causing an accident will be subject to the disciplinary action based on the official's decision. Cars creating a hazard to others on the track will result in a black flag. If a driver has incidental contact with another car, and both cars maintain position, no foul is committed. If a driver is "banging" on the rear of one car, in an attempt to pass that car, which will be considered "rough driving" that car can be disqualified. Rough driving calls will be at the head Race Official discretion.

RED FLAG

DURING A RED FLAG, DO NOT BLOCK ANY ENTRANCE ONTO THE TRACK.

No one on track on a red flag unless driver is a minor then parent may go on to track with an official.

Drivers when you see a red flag/light stop as quickly and safely as possible. Crewmembers may enter the track after the pit steward gives the okay. Cars must be moved into the infield to perform any work, no working on cars during a yellow.

Driver must stay in their car. Be ready to roll when we go from a red to yellow.

STOPPING ON TRACK

If you stop on the track you go to the back. Only exception: If stopped by an official you get your spot back.

IMPOUND AREA:

ALL CARS WILL BE SUBJECT TO INSPECTION AT ANY TIME.

The Race Official will determine the number of cars held in impound. Any vehicle not reporting immediately to the impound area as requested will be disqualified. Only the car owner and driver are allowed in the tech area. Car owners and drivers are responsible to make sure no other persons are in the tech area or at their car. The tech official has the option to request any car, from any class to go to tech.

The rules may be amended at anytime, without notice, to make the competition at Coles County Speedway safer, and better for racing.